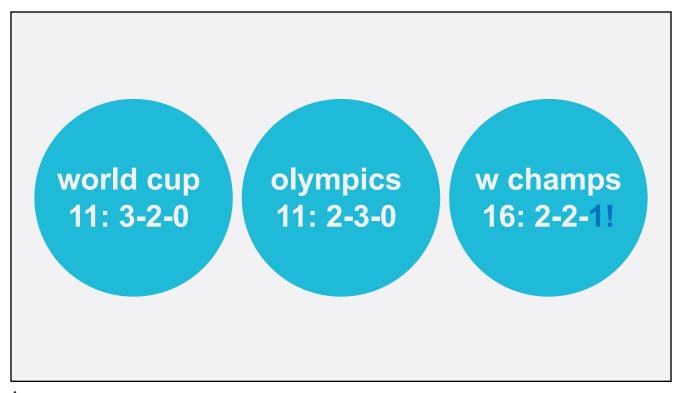


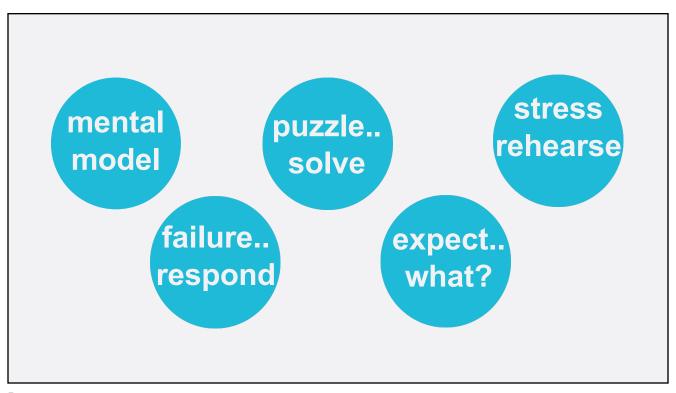


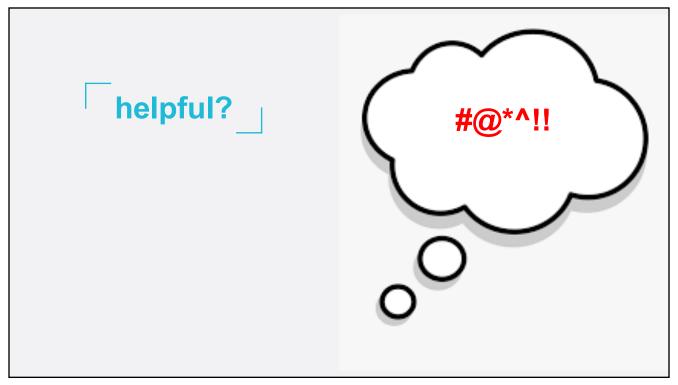


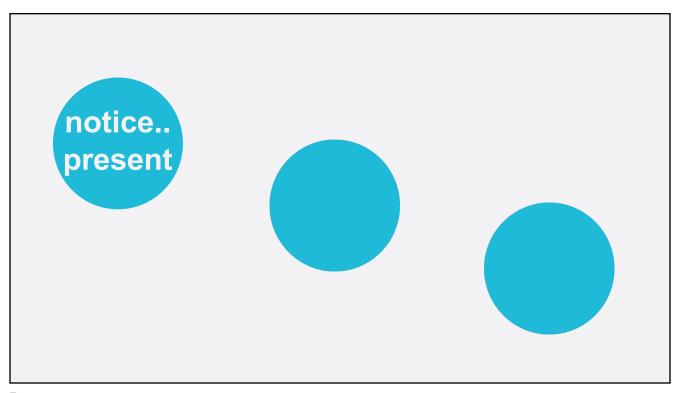
mission: play it better than we've ever played it before

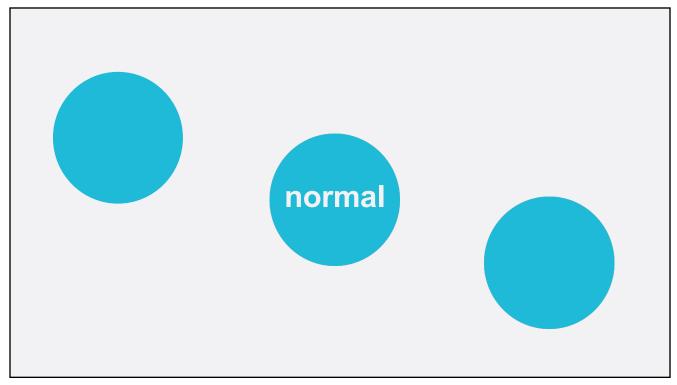
3

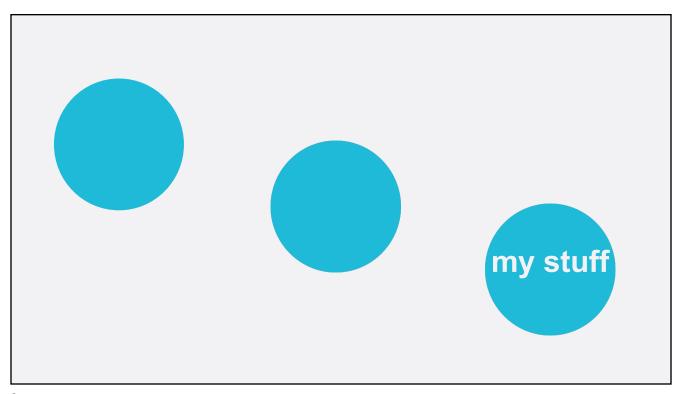


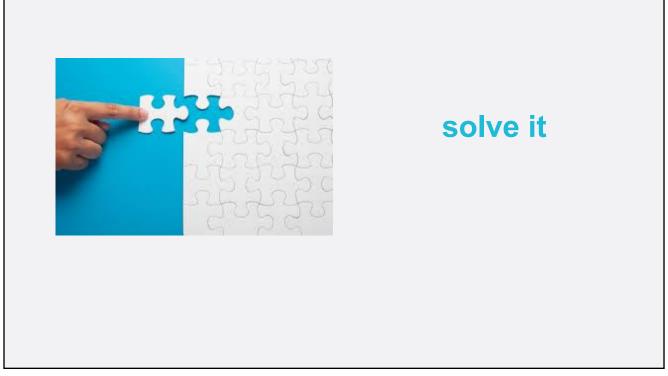






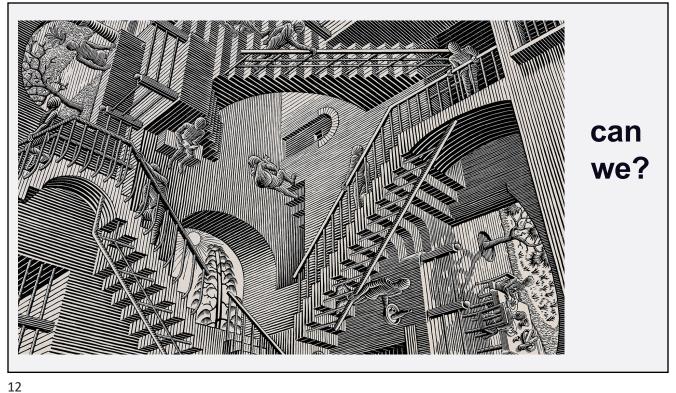






training stress





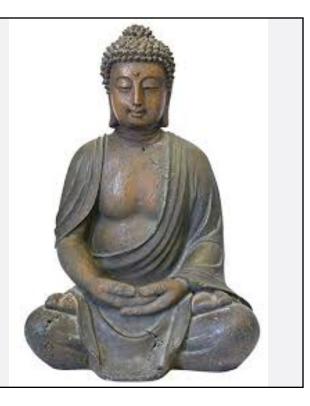


failure.

argh!
back to work!

13

expectations





1) difficult

2) parts will go badly



15

mental toolkit

